SCOREKEEPER'S GUIDE TO PITCH COUNT

SCORE KEEPING FOR THE PITCH COUNT PROGRAM IS A VITAL PART OF THE SUCCESS AND THE EXECUTION OF GAME OPERATIONS. IT IS IMPORTANT TO UNDERSTAND THAT VOLUNTEERING TO BECOME THE OFFICIAL SCOREKEEPER FOR THE PITCH COUNT PROGRAM WILL HELP DEVELOP MORE PITCHERS AND MAKE THE GAME OF BASEBALL A SAFER PLACE FOR BASEBALL PLAYERS TO PARTICIPATE.

YOUR PARTICIPATION IS GREATLY APPRECIATED! THE FOLLOWING IS A GUIDELINE FOR SCORE KEEPING AND DEALING WITH THE NEW PITCH COUNT PROGRAM:

PRE-GAME TASKS

_ SET – UP PITCH COUNT DISPLAY BINDERS OR COUNTING SYSTEM FOR BOTH TEAMS.

_ RECEIVE AND REVIEW AN OFFICIAL ROSTER AND/OR LINE – UP CARD FROM EACH TEAM'S MANAGER OR COACH.

_ AFTER RECEIVING THE LINE – UPS CHECK TO MAKE SURE THAT THE STARTING PITCHERS ARE ELIGIBLE TO PITCH.

_ RECEIVE AND REVIEW EACH TEAM'S PITCH COUNT LOGBOOK MAKING SURE THAT THE DOCUMENT IS OFFICIAL AND SIGNED.

_ GO OVER THE PITCH COUNT LOGBOOK MASTER FORM TO HAVE AN UNDERSTANDING OF THE PITCHERS AVAILABLE TO PITCH BASED ON HAVING THE REQUIRED REST PERIODS.

_ PITCH COUNT LOGBOOKS CAN BE REVIEWED BY BOTH COACHES FOR BOTH TEAMS UPON REQUEST ONE TIME PRIOR TO THE START OF THE GAME WITH THE OFFICIAL SCORE KEEPER.

_ MAKE SURE TO FILL OUT APPROPRIATE PITCH COUNT LOGBOOK GAME FORM AND PREPARE FOR THE 1ST PITCH OF THE GAME.

GAME TASKS

_ IT IS ADVISED TO HAVE 1 PERSON DEDICATED TO PITCH COUNTING FOR THE GAME.

_ THE SCOREKEEPERS PITCH COUNT NUMBERS WILL BE CONSIDERED OFFICIAL.

_ PITCH COUNT NUMBERS SHOULD BE AT THE MINIMUM UPDATED AFTER EVERY BATTER.

_ IF AN INELIGIBLE PITCHER IS USED BASED ON NOT RECEIVING THE PROPER REQUIRED REST THEN MAKE A NOTE ON THE LOGBOOK AND ADVISE THE OFFENDING COACH AFTER THE INNING IS COMPLETE. (PLEASE CONTACT THE APPROPRIATE CONTACT PERSON DEALING WITH PITCH COUNT OFFENSES).

_ IF THE OPPOSING COACH IS AWARE THAT THE PITCHER IS INELIGIBLE BASED ON SEEING THE LOGBOOK PRIOR TO THE GAME THEN A PROTEST MAY OCCUR.

POST-GAME TASKS

_ MAKE SURE TO FILL OUT APPROPRIATE PITCH COUNT LOGBOOK MASTER FORM BY TRANFERING THE GAME LOGBOOK FORM NUMBERS IN THE APPROPRIATE DATED LOCATION AND THEN SHADE THE REQUIRED REST NEEDED FOR EACH PITCHER THAT PITCHED THAT GAME.

_ PREPARE THE GAME LOGBOOK FORM FOR SIGNATURES AND MAKE SURE THAT ALL IMFORMATION IS ACCURATE.

_ RETURN THE LOGBOOK TO THE MANAGER OF EACH TEAM WITH IT SIGNED AND UPDATED.